



Let's Talk!

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Software:

Shotgun
FileMaker
Microsoft Excel
Microsoft Word
Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Adobe Premiere Pro
Autodesk Maya

Get In touch

www.bhairaviart.com

[in/bhairavikulkarni](https://www.instagram.com/bhairavikulkarni)

[©/bhairavik](https://www.youtube.com/channel/UC...)

EDUCATION

ESCAPE STUDIOS (2019) - *Producing for VFX*

- Managed an entire project from pre-production to shoot to final delivery.
- Produced schedules and tracked and managed the project using Shotgun.
- Learnt to create bids and budgets.
- Liaised with VFX Supervisor, Director & Artists to ensure the project is on schedule.
- Organised dailies and meetings and took comprehensive notes and feedback.
- Communicated with artists to ensure they had all the necessary files, information and resources to meet the deadlines.

CGMA (2017) - *Visual Development Mentorship*

- Had one-on-one mentorship from Visual Development Artist - Armand Serrano over a course of 8 weeks.
- Learnt advanced painting and composition techniques. Designed 2 production paintings out of which one was selected for CGMA Gallery show, SPECTRUM : Celebrating Diversity.

ACADEMY OF ART UNIVERSITY (2011-2014) - *MFA Animation & Visual Effects - Visual Development*

- Designed characters, character turnaround sheets, environments, props and colour scripts for a Thesis project - Bani.
- Worked on various other collaborative projects during the course as a Concept Artist.
- Gained extensive knowledge of Photoshop, Illustrator & After Effects.

SOPHIA POLYTECHNIC (2006-2011) - *Diploma Applied Art*

- Over the course of 5 years learnt Traditional & Digital Photography Techniques, Life Drawing & Illustration skills, Graphic Design skills & designed a Print Ad Campaign as a part of our final year project.

WORK EXPERIENCE

SELF-EMPLOYED (2018 - PRESENT) - *Freelance Artist & Illustrator*

- Communicated with international clients and negotiated bids for projects.
- Created and maintained schedules to meet client deadlines.
- Managed various projects simultaneously with competing deadlines.
- Worked on creating illustrated workbooks for a Professional Counsellor & Play Therapist to use as part of her therapy sessions.
- Worked on a Book Illustration for a client.

ACADEMY OF ART UNIVERSITY (2014 - 2015) - *Visual Development Tutor*

- Guided students with the basics of character design, story development, layout design, perspective, colour & light, composition and human anatomy.
- Also, helped students with software based problems in Photoshop & Illustrator.

ASCARYA LABS, INC. (2014 - 2016) - *Freelance Visual Development Artist*

- Created all character designs & expression sheets for an educational game - Arya's Adventures. Designed props, symbols, backgrounds & other design elements while maintaining style under strict deadlines.

POLYGON ENTERTAINMENT (2014) - *Concept Artist Intern*

- Created character concepts, turnaround and expression sheets for an unannounced feature film project.

YOGI IMPRESSIONS PVT. LTD. (2011 - 2013) - *CHILDREN'S BOOK ILLUSTRATOR*

- *The Rainbow Kids* - Envisioned the writer's vision for the story & broke down the script into characters, sets, illustrations and cover art for the book.
- *The Red Sweater* : Created character designs, 14 illustrations supporting the story and cover art for the book.